

2008
Midwest Archery Championship, NFP
Rules & Class Definitions

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**Midwest Archery Championship, NFP.
Rules and Class Definitions
2008 Rules**

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Article I – Introduction

Section A – Name

This organization shall be known as the Midwest Archery Championship, NFP or M.A.C.

Section B – Purpose

This organization was formed for the purpose of promoting archery and to encourage local clubs to coordinate with and support each other.

Article II – Organizational

Section A – Membership

1. Any club interested in becoming a member of the Midwest Archery Championship, NFP – 3 D series must have a club representative present at the Year End Meeting
2. All new clubs must be voted in to the Midwest Archery Championship 3D Series by the M.A.C. Committee at the Year End Meeting. The M.A.C. Board of Directors reserves the right to vote in any clubs wishing to join **after** the Year End Meeting has been held.
3. Once a new club has been voted in, a membership fee of \$50.00 is required. This fee is to be paid to the Midwest Archery Championship main office known as M.A.C. Central.
4. A club is considered to be “active” if that club holds a minimum of (1) Qualifier Shoot per year.
5. A club may opt to become “inactive” at any time and will not be charged an additional \$50.00 as long as that club returns to “active” status within (2) years. (Inactive means not holding at least (1) Qualifier Shoot per year.)
6. The active status of a member club may be revoked if a club does not meet the requirements of Article II, Section F – Duties of an Active Club.

Section B – Meetings

1. General
 - a. For the purpose of this organization, a “meeting” is defined as a gathering of active clubs in which each club has been notified in advance of the meeting. Preferred method of notification is via mail.
2. Order of Business
 - a. Roll call.
 - b. Reading of minutes and actions thereon.
 - c. Reports of Member Clubs
 - d. Old business.
 - e. New business.
 - f. Voting of the Host Club for the upcoming year (Year End Meeting).
 - g. Robert’s Rules of Order will govern the proceedings at all meetings when not inconsistent with the provisions of this constitution.
 - h. When voting, only (1) vote is allowed per Active Club present at the meeting.

3. Year End Meeting
 - a. The annual “Year End Meeting” will be held at a central location chosen by the current year’s Host Club. The time and date of the Year End Meeting will be determined by the Host Club. The “Host Club” is the club that hosts the Championship Shoot.
 - b. The Year End Meeting should be held within 60 days following the Championship Shoot.
 - c. The purpose of the Year End Meeting is to close the old business from the prior Championship Shoot and to determine the Host Club for the upcoming Championship Shoot. Any club interested in hosting the Championship Shoot **must** have a representative present at the Year End Meeting.
 - d. After a club hosts the Championship Shoot, that club is ineligible to host another Championship Shoot for a period of (2) years. The (2) year waiting period may be waived if there is only (1) club requesting to host the Championship Shoot for the upcoming year.
 - e. New clubs are ineligible to host the Championship Shoot during their first year as a member of the Midwest Archery Championship 3D Series.
4. Amendments
 - a. The Articles of Association of this organization may be amended or replaced at a “Meeting”. These Articles of Association may be revised by a majority vote. (Majority will be based on the simple majority (51%) of the Active Clubs represented at the meeting.)

Section C – Board of Directors

1. Purpose
 - a. The purpose of the M.A.C. Board of Directors is to ensure the future of the organization and protect it from inconsistencies as the Championship moves from club to club.
2. Terms in Office.
 - a. The Board shall consist of (1) Chairman and (6) other members for a total of (7) Board of Directors.
 - b. The Chairman should be in office for (2) years. When the Chairman is replaced, it should be by a person who has served on the Board for at least (1) year prior to running for Chairman.
 - c. The (7) member Board will select a Chairman at the Year End Meeting when the term is up for the current Chairman.
 - d. A member of the Host Club should serve on the Board for that year and the following year to assist with the transition to the next Host Club.
 - e. All other Board members are to be voted in at the Year End Meeting.
3. Duties of the Board
 - a. The Board is to make decisions for any problems that should arise during the year and are unable to be postponed until the Year End Meeting.
 - b. The Board shall be available to advise the Host Club in any matters throughout the year.
 - c. The Board shall be available to hear any complaints against the Host Club by individual members or member clubs.
 - d. The Board shall oversee and assist with all duties involved with hosting a Championship Shoot. (Registration, trophies, obtaining door prizes, etc.)

Section D – M.A.C. Central

1. Purpose
 - a. M.A.C. Central is the main office for the Midwest Archery Championship 3D Series. The purpose of M.A.C. Central is to assist the Host Club and member clubs with all secretarial and treasury duties pertaining to the Midwest Archery Championship 3D Series.
2. Duties of M.A.C. Central
 - a. Responsible to provide the active clubs with a current copy of the Articles of Association, scorecards, and the current Qualified Shooter list prior to their Qualifier Shoot. Mail is the preferred method of distributing the Articles of Association, scorecards. Email is the preferred method of distributing the list of Qualified Shooters with fax as the secondary method.
 - b. Responsible to maintain the M.A.C. website.
 - c. Responsible for all mailings.
 - d. Responsible for trophy order.
 - e. Responsible to mail notices of the Year End Meeting with a minimum of (2 week) month notice. Mail is the preferred method followed by a confirmation via telephone.
 - f. Responsible to maintain the finances and to produce and distribute monthly and year end financial reports.
 - g. If at any time, the individual maintaining M.A.C. Central is unable to fulfill their duties; all responsibilities shall be transferred back to the Host Club and Board of Directors.

Section E – Duties of the Host Club

1. General
 - a. Responsible to hold the Championship Shoot.
 - b. Responsible to provide and distribute attendance prizes, final standings, prize money, and awards.
 - c. Responsible to organize and hold the annual Year End Meeting.
 - d. Responsible to provide a representative at each “new” club’s Qualifier Shoots. The intent of this is to assist in any questions. The representative does not need to be in attendance for the entire Qualifier Shoot.
 - e. Responsible to provide a minimum of (4) Complimentary passes to each Active Club for the Championship Shoot. Additional passes will be available upon request. **(No Complimentary passes are to be used in the Money Classes. Recipients of Complimentary passes are not eligible for trophies or cash prizes.)**
 - f. Host Clubs may call meetings on an as needed basis.

Section F – Duties of the Active Clubs

1. General
 - a. Active clubs are required to hold at least (1) but no more than (2) Qualifier Shoots per year.
 - b. Responsible to provide M.A.C. Central with (2) names of current club contacts.
 - c. Responsible to provide M.A.C. Central with a current insurance policy showing the Midwest Archery Championship 3D Series as “Additionally Insured”. The Midwest Archery Championship 3D Series will reimburse charges up to \$25.00 for this additional insurance.
 - d. Responsible to email/fax the shoot results to M.A.C. Central within 3 days of their shoot.
 - e. Responsible to mail M.A.C. funds and scorecards to M.A.C. Central within 3 days of their shoot.
 - f. Each Active Club is required to donate (5) single (Good for 1 free club shoot) passes. These passes will be generated by Mac Central and given to the championship host club after the last qualifier has been shot. These cards are to be used as door prizes at the Championship and not to be used for your own personal club use. A sample card will be sent to each club participating so they are aware as to what to look for

Article III – Shooting Regulations

Note: Any infraction of the rules will result in a 5 point deduction from the shooters score, unless noted otherwise. Any additional or concurrent violations will result in the disqualification of the shooter.

Section A – General

1. No alcoholic beverages or illegal drugs may be carried or consumed on any range or practice area by anyone during shooting hours. **(If, in the opinion of a range official, a shooter is suspected of being under the influence of alcohol or drugs, the range official can deny the shooter of participation in any M.A.C. competition.)**
2. Shooters will be allowed to shoot in **one** class **only** at any sanctioned M.A.C. event.
3. Once a shooter begins a course, he/she must finish with his/her own group or as assigned by a range official. **(Violation will result in disqualification.)**
4. Any shooter leaving the range without following the guidelines pertaining to Equipment Failure will be disqualified. (Equipment failure guidelines are explained in Article III, Section C, #4.)
5. There is to be **NO** discussion of yardage until target has been scored. Discussion is restricted to shooters that have already shot said target. **(Violation will result in a 5 point deduction.)**
6. Cameras of any type (cell phone w/camera) and range finding devices are not allowed on any of the shooting ranges regardless of use.
7. Spectators will not distract, interfere, coach, or assist shooters while on the range. **(Violators of this rule will be removed from the course.)**
8. **A shot gun start will start the shoot on both days of the championship tournament.**

Section B – Course Regulations

1. Pictures of all targets must be available at all Qualifier Shoots and the Championship Shoot. Pictures of the targets being used must be placed at **ONE** of the following locations with the vital areas distinguishable.
Registration Desk.
Range tents.
Shooting Stakes
Copies of the pictures may be passed out to each shooter.
2. Ranges are to consist of (30) 3D type animal targets. Mixture of targets (size, type, etc.) must have official I.B.O. scoring.
3. Targets are to be set at fixed unmarked distances up to approximately 50 yards maximum. No pop up targets, moving targets, tree stands or elevated platform shots are allowed. All shots must be taken from the ground at all M.A.C. events. (Yardage should be kept in proportion with target size. For example: Moose at 50 yards, Skunk at 25 yards.)
4. No multiple shooting stakes will be allowed at the Championship Shoot.
5. Stakes farthest from the target must be shot first, unless otherwise directed by a shoot official.
6. The shooter must touch the stake with a portion of his/her body. (Violation will result in a 5 point deduction.)
7. One golf size umbrella only, may be used at the shooting stake. (Violation will result in a 5 point deduction.)
8. Allotted Shooting Time (Violation will result in 5 point deduction.)
 - a. The first shooter of each group will be allowed (2) minutes to shoot his/her arrow and the remaining shooters will be allowed (1) minute. For the first shooter, time begins when the group in front of you clears the target or if the target is clear, when your group approaches. For remaining shooters, time begins when the shooter in front of you releases his/her arrow.
 - b. In consideration of time, no shooter may glass the target from the shooting stake after taking his/her shot. Shooters may glass the target prior to shooting but are reminded of the time restriction for their shot.
 - c. Each group is responsible for the shooters within their group. If other groups point out the time to your group, then it is your group's responsibility to speed up and stay within the allotted time. If another group protests you or your group, the entire group can have (5) points deducted from each shooter's score.

Section C – Equipment Regulations

1. General
 - a. Hand held binoculars may be used at all sanctioned M.A.C. events.
 - b. Stabilizers of any length may be used in all classes except Traditional and Hunter Classes.
 - c. Sights and V-Bars must **NOT** extend more than 12" from the bow nearest the point of attachment.
 - d. Circle pins may be used if all circles are the same size.
 - e. If a fixed pin/cross hair sight is used, it may **not** be adjusted while on the range during any M.A.C. event.

Section C – Equipment Regulations(cont.)

- f. There is no limit to the number of pins on a sight **except** in the Hunter classes.
 - g. Limb bolts. Once a shooter begins a course, their limb bolts may **NOT** be adjusted until after the equipment can be checked by a range official at the completion of that course.
 - h. Overdraws are legal in all classes **except** Traditional Long Bow.
 - i. A bow scale, arrow scale, and chronograph will be made available to check you equipment **prior** to shooting. This will be done at each club's discretion for Qualifier Shoots and a mandatory check for the Championship Shoot.
 - j. Equipment may not be exchanged during a course except as pertaining to Article III, Section C, #4 – Equipment Failure.
2. 5 grains per pound or 280 FPS (Shooter choice)
- a. Shooter's arrow must weigh at least five grains per pound of shooting weight. Shooting weight is defined as the peak draw weight (maximum draw weight or thrust weight, which ever is greater) that is obtained within the maximum draw cycle. Shooters will be allowed 5 grains for scale differences. Shooters at the maximum end of a weight allowed for a class will be allowed 2 pounds for scale variation but arrow weight must follow bow weight. Equipment will be checked at random.
 - b. The 5 grains per pound rule will not apply if the shooters bow and arrow combination generates less than 280 FPS or arrow speed. If the arrow speed is higher than 280 FPS, the shooter's equipment will be subject to the 5 grains per pound limitation. Shooters will be allowed a 3% grace for chronograph differential.
 - c. When a shooter is asked to have his/her equipment checked, they will be required to choose which way they would like it checked. **One way or the other, not both.**
 - d. It is the shooters responsibility to maintain their equipment within this rule. Check manufacturer's recommendation concerning arrow weight per pound of bow weight. It is recommended that you do not shoot an arrow weighing less than the minimum recommendation for your bow.
3. Maximum Peak Bow Weight.
- a. A maximum of 80 pound peak bow weight in all male classes except Traditional which is 90 pounds. A maximum of 60 pounds peak bow weight in all Female and Youth classes. A maximum of 40 pounds peak bow weight in all Cub classes.
 - b. Parents of Cubs and Youth shooters do not play the performance game with your child's equipment. Do not put their score at risk for points deduction or disqualification.
 - c. A 2-pound variance for bow scale variation will be allowed.
 - d. Any equipment that falls outside of the existing guidelines will be put in the Open class until such time that the M.A.C. Board of Directors can make a ruling to decide which class that the equipment in question should be placed.

4. Equipment Failure

- a. Equipment failures must be visible and agreed upon by the majority of the group. Upon agreement, the shooter must have his/her scorecards initialed by the entire group as an equipment failure. The scorecards of the shooter with the equipment failure will be totaled and initialed by the scorekeepers before leaving the range. At that time, the shooter (with the equipment failure) only, must proceed forward through the course to the range tent and notify a range official.
- b. If there are 3 or more shooters remaining in the group, they may continue shooting. If two or less shooters remain, they must join the following group (unless by joining the following group, it will make a group of 6 or more) or step aside and await a range official before continuing. The range official will hold the individual's scorecards until the repair is completed and he/she is escorted back onto the range. The range official will determine the amount of time necessary to make the needed repairs. The time element will not be abused. A range official must escort all persons re-entering the range to the designated target.

Section D – Shooting Fees

Note: A shooter must be present at all qualifier shoots and pay his/her entry fee in person. (i.e. No sending in entry fee just to qualify.)

1. Qualifier Shoots

- a. A fee of \$5.00 in addition to the club's fee will be charged to shoot a Qualifier Shoot except for the Money classes. All Money classes will be charged \$15.00 in addition to the club's fee. **Of the \$15.00 fee for the Money Class:**\$5.00 goes to the M.A.C. fund for expenses (forward to M.A.C. Central)\$10.00 goes to the Championship purse (forward to M.A.C. Central). **NOTE: No awards/payouts for any of the Money classes at Qualifier Shoots.**

2. Championship Shoot

- a. All classes except for the Money class will be charged a fee of \$20.00. A maximum of \$15.00 of this fee will go to the Host Club and \$5.00 will go to the M.A.C. fund for expenses. All Money classes will be charged a fee of \$30.00. A maximum of \$15.00 goes to the Host Club, \$5.00 goes to the M.A.C. fund for expenses, and \$10.00 goes towards the Championship purse. **Money shooters must shoot at least (4) Qualifier Shoots to be eligible for the Championship Purse.**
- b. An additional fee of \$10.00 will be added for "At the Door" registration fee going to the Host Club.
- c. A \$100.00 cash prize will be awarded to the "Top Gun" shooter. The Top Gun score is the highest score shot at the Championship Shoot. This award is limited to Cub and Youth classes only. The Top Gun winner will be pulled out of the class they won and given a trophy for the Top Gun and \$100.00 cash. Will roll over to next year if not won.
- d. Trophies and monies will be distributed based on Attachment 1, "Trophy/Cash Payout" Chart with a maximum of 5 trophies per class except the Money classes. Money class will receive cash/check only, no trophy.

Section E – Shooting Classes

Note: If a shooter changes age on or after March 15, he/she will maintain their present shooting class until the conclusion of the subsequent Championship. If the shooter's birthday falls before March 15, he/she shall advance to the next higher age group. A shooter has the choice of Trophy Division or Money Division in all classes with the exception of Youth & Cub (these are just trophy classes). This must be declared at time of registration or shooter will be placed in trophy division. NO EXCEPTIONS.

ALL MONEY CLASSES MUST SHOOT A MINIMUM OF 4 QUALIFIERS (NOTE: IF YOU ARE SHOOTING MONEY YOU MUST STATE THIS AT TIME OF SIGN IN. CLASSES CANNOT BE CHANGED ONCE A SHOOTER COMPLETES THE COURSE.) MBO, FBO, MBR and FBR will be the only Money Classes

Blue Stake

1. **MBO – Male Bowhunter Open** (Blue stake, approximately 50 yards maximum)
Male shooter using a compound, recurve, or long bow with a moveable sight, scope, or laser sight. Any type of release aid, glove, finger tab, or bare fingers may be used.

Orange Stake

2. **MBR – Male Bowhunter Release** (Orange stake, approximately 45 yards Max.)
A male shooter using a compound, recurve, or long bow with or without a sight. If a sight is used, it will have fixed pins and must be shot with some type of release aid. Cross hair style pins are allowed as fixed pin sights. Circle pins are allowed if all circles are the same size. Sights that utilize any lens with or without magnification are **not** allowed in this class. Sights may **NOT** be adjusted while on the range during a tournament.
3. **FBO – Female Bowhunter Open** (Orange stake, approximately 45 yards max.)
Female shooter using a compound, recurve, or long bow with a moveable sight, scope, or laser sight. Any type of release aid, glove, finger tab, or bare fingers may be used.

Green Stake

4. **FBR – Female Bowhunter Release** (Green stake, approximately 35 yards max.)
A female shooter using a compound, recurve, or long bow with or without a sight. If a sight is used, it will have fixed pins and must be shot with some type of release aid. Cross hair style pins are allowed as fixed pin sights. Circle pins are allowed if all circles are the same size. Sights that utilize any lens with or without magnification are **not** allowed in this class. Sights may **NOT** be adjusted while on the range during a tournament.
5. **MSNR – Male Senior** (Green stake, approximately 35 yards maximum)
Optional class for a male shooter who is 50 years of age or older. May shoot any type of equipment or style as described in any other class.

6. **FSNR – Female Senior** (Green stake, approximately 35 yards maximum)
Optional class for a female shooter who is 50 years of age or older. May shoot any type of equipment or style as described in any other class.
7. **MTRSNR – Male Master Senior-** (Green Stake Approximately 35 yards max)
Optional class for a male shooter who is 60 years of age or older. Shoot what you bring.
8. **FTRSNR – Female Master Senior** -(Green Stake Approximately 35 yards max)
Optional class for a female shooter who is 60 years of age or older. Shoot what you bring
9. **MCA – Male Compound Aided** (Green stake, approximately 35 yards maximum)
Male shooter using a compound, recurve, or long bow with or without sights. May be shot with finger tab, glove, or bare fingers. A fixed pin, cross hair, or movable sight is allowed. A scope style sight, with or without a lens is allowed. Circle pins are allowed if circles are all the same size.
10. **MH – Male Hunter** (Green stake, approximately 35 yards maximum)
Male shooter using a compound, recurve, or long bow with or without sights. May be shot with release aid, finger tab, glove, or bare fingers, 280 FPS Speed limit or 5 Grains per pound. If a sight is used it will have no more than four (4) fixed or crosshair style pins. Circle pins are allowed if all circles are the same size. **No sight lens** with or without magnification will be allowed. Sights with a rear aperture (rifle style) will be allowed if the sights (both aiming sections) are fixed and not adjusted while on the range. Arrows must have screw in style points. No restriction on vane or feather length, a minimum of (3) vanes or feathers. Dyna vanes or similar are allowed. Only (1) single stabilizer being less than (12) inches in length from the nearest point of attachment is allowed. A maximum of (80) pounds of peak weight is allowed. Secondary vibration dampeners may be used if they do not extend more than (2) inches from the point of attachment. These vibration dampeners are not counter weights and weight may not be added to one.
Note: The shooters taking 1st thru 3rd place at the Championship Shoot and/or the Shooter of the year for this class will not be allowed to compete in this class for two years/seasons and must move up out of any Hunter class.
11. **MHM – Male Hunter Movable** (Green stake, approximately 35 yards maximum.)
Male shooter using a compound, recurve, or long bow with or without sights. May be shot with release aid, ,finger tab, glove, or bare fingers, 280 FPS Speed limit or 5 Grains per Pound. If a sight is used, it will may have a single movable pin or crosshair. **No sight lens** with or without magnification will be allowed. Sights with a rear aperture (rifle style) will be allowed if the sights (both aiming sections) are fixed and not adjusted while on the range. Arrows must have screw in style points. No restriction on vane or feather length, a minimum of (3) vanes or feathers. Dyna vanes or similar are allowed.
Only (1) single stabilizer being less than (12) inches in length from the nearest point of attachment is allowed. A maximum of (80) pounds of peak weight is allowed. Secondary vibration dampeners may be used if they do not extend more than (2) inches from the point of attachment. These vibration dampeners are not counter weights and weight may not be added to one. **(SEE NOTE next page)**

Note: The shooters taking 1st thru 3rd place at the Championship Shoot and/or the Shooter of the year for this class will not be allowed to compete in this class for a period of two years/seasons and must move up out of any Hunter Class.

12. MY – Male Youth (Green stake, approximately 35 yards max.)

Male shooter 13 to 17 years of age. May use a compound, recurve, or long bow with or without a sight. If a sight is used, it can be fixed pins, moveable sight, scope, or laser type sight. Any type of release aid, glove, finger tab, or bare fingers may be used.

13. FY – Female Youth (Green stake, approximately 35 yards max.)

Female shooter 13 to 17 years of age. May use a compound, recurve, or long bow with or without a sight. If a sight is used, it can be fixed pins, moveable sight, scope, or laser type sight. Any type of release aid, glove, finger tab, or bare fingers may be used.

Yellow Stake

14. MCU – Male Compound Unaided (Yellow stake, approximately 25 yards maximum) Male shooter using a compound with NO sights and NO stabilizer. Must be shot with a glove, finger tab, or with bare fingers. String walking and face walking are **NOT** allowed in this class.

15. FCU – Female Compound Unaided (Yellow stake, approximately 25 yards maximum) Female shooter using a compound with NO sights and NO stabilizer. Must be shot with a glove, finger tab, or with bare fingers. String walking and face walking are **NOT** allowed in this class.

16. FCA – Female Compound Aided (Yellow stake, approximately 25 yards maximum) Female shooter using a compound, recurve, or long bow with or without sights. May be shot with finger tab, glove, or bare fingers. A fixed pin, cross hair, or movable sight is allowed. A scope style sight, with or without a lens is allowed. Circle pins are allowed if circles are all the same size.

17. FH – Female Hunter (Yellow stake, approximately 25 yards maximum) Female shooter using a compound, recurve, or long bow with or without sights. May be shot with release aid, finger tab, glove, or bare fingers, 280 FPS Speed limit or 5 Grains per pound. If a sight is used it will have no more than four (4) fixed or crosshair style pins. Circle pins are allowed if all circles are the same size. **No sight lens** with or without magnification will be allowed. Sights with a rear aperture (rifle style) will be allowed if the sights (both aiming sections) are fixed and not adjusted while on the range. Arrows must have screw in style points. No restriction on vane or feather length, a minimum of (3) vanes or feathers. Dyna vanes or similar are allowed. Only (1) single stabilizer being less than (12) inches in length from the nearest point of attachment is allowed. A maximum of (80) pounds of peak weight is allowed. Secondary vibration dampeners may be used if they do not extend more than (2) inches from the point of attachment. These vibration dampeners are not counter weights and weight may not be added to one.

Note: The shooters taking 1st place at the Championship Shoot and/or the Shooter of the year for this class will not be allowed to compete in this class for a period of two years/seasons and must move up out of any Hunter Classes.

18. FHM – Female Hunter Movable (Yellow stake, approximately 25 yards max.)

Female shooter using a compound, recurve, or long bow with or without sights. May be shot with release aid, finger tab, glove, or bare fingers, 280 FPS Speed limit or 5 grains per pound. If a sight is used, it may have a single movable pin or crosshair. **No sight lens** with or without magnification will be allowed. Sights with a rear aperture (rifle style) will be allowed if the sights (both aiming sections) are fixed and not adjusted while on the range. Arrows must have screw in style points. No restriction on vane or feather length, a minimum of (3) vane or feathers. Dyna vanes or similar are allowed. Only (1) single stabilizer being less than (12) inches in length from the nearest point of attachment is allowed. A maximum of (60) pounds of peak weight is allowed. Secondary vibration dampeners may be used if they do not extend more than (2) inches from the point of attachment. These vibration dampeners are not counter weights and weight may not be added to one.

Note: The shooters taking 1st place at the Championship Shoot and/or the Shooter of the year for this class will not be allowed to compete in this class for a period of two years/seasons, and must move up out of any of the Hunter classes.

19. MRU – Male Recurve Unaided (Yellow stake, approximately 25 yards max.)

Male shooter using a recurve or long bow with **no** sighting device. A rest and plunger are all that may reside within the sight window. There will be no markings on the bow or on the bow string that could be construed as sighting marks. There will **not** be any type of draw check on the bow or string. Must be shot with glove, finger tab, or bare fingers. The arrow shall be of the same material and in uniform length and weight. String walking and face walking will be allowed in this class.

20. FRU – Female Recurve Unaided (Yellow stake approximately 25 yards max.)

Female shooter using a recurve or long bow with **no** sighting device. A rest and plunger are all that may reside within the sight window. There will be no markings on the bow or on the bow string that could be construed as sighting marks. There will **not** be any type of draw check on the bow or string. Must be shot with glove, finger tab, or bare fingers. The arrow shall be of the same material and in uniform length and weight. String walking and face walking will be allowed in this class.

21. MTRAD – Male Traditional (Yellow stake, approximately 25 yards max.)

Male shooter using a long bow with **NO** markings on the bow or on the bow string that could be construed as sighting marks and **NO** stabilizers. Must be shot with a glove, finger tab, or bare fingers. No aluminum or carbon arrows. String walking and face walking are **not** allowed in this class.

22. FTRAD – Female Traditional (Yellow stake, approximately 25 yards max.)

Female shooter using a long bow with **NO** markings on the bow or on the bow string that could be construed as sighting marks and **NO** stabilizers. Must be shot with a glove, finger tab, or bare fingers. No aluminum or carbon arrows. String walking and face walking are **not** allowed in this class.

- 23. YTRAD – Youth Traditional** (Yellow stake, approximately 25 yards max.)
Male or Female shooter, 13 to 17 years of age. May use a recurve or long bow with **NO** sights or stabilizers. Must be shot with a glove, finger tab, or bare fingers. **No** aluminum or carbon arrows. String walking and face walking will not be allowed in this class. The index finger must touch the nock at all times.

White Stake

- 24. MC – Male Cub** (White stake, approximately 20 yards max.)
Male shooter, 12 years of age or younger. May shoot any type of equipment described above. **All cubs must be supervised by an adult on the course. The supervising adult must have their name clearly printed on the cub’s scorecard.**
- 25. FC – Female Cub** (White stake, approximately 20 yards max.)
Female shooter, 12 years of age or younger. May shoot any type of equipment described above. **All cubs must be supervised by an adult on the course. The supervising adult must have their name clearly printed on the cub’s scorecard.**
- 26. CTR – Cub Traditional** (white stake, approximately 20 yards max.)
Male or female shooter, 12 years of age or younger. May use a recurve or long bow with **no** sights or stabilizers. Must be shot with a glove, finger tab, or bare fingers. **All cubs must be supervised by an adult on the course. The supervising adult must have their name clearly printed on the cub’s scorecard.**

Section F – Shooting Stake Color and Yardage

1. Blue – Approximately 50 yards maximum.
MBO
2. Orange – Approximately 45 yards maximum.
MBR, FBO
3. Green – Approximately 35 yards maximum.
FBR, MSNR, FSNR, MH, MCA, MHM, FY, MY, MTRSNR, FTRSNR
4. Yellow – Approximately 25 yards maximum.
FH, MCU, FCU, FCA, MRU, FRU, MTRAD, FTRAD, YTRAD, FHM
5. White – Approximately 20 yards maximum.
MC, FC, CTR

Section G – Scoring

1. General
 - a. All scorecards must be shuffled and groups busted. Shuffled is defined as the act of a different member of the shooting group recording the score of another member of the shooting group. A group of 3 or 4 friends or family members, plus an outside person is considered busted provided the outside person is one of the scorekeepers for the group. No one may score his/her own official card.

- b. Double scoring shall occur at the Championship Shoot for all classes. This means that each shooter will be issued (2) scorecards. Scorecards shall be collected at the completion of the course. At **ALL** M.A.C. events, the shooter is solely responsible for making sure that their scorecard is legible, completed in its entirety, signed, accurately totaled, and submitted to the registration desk. All errors on scorecards must be circled, corrections made, and initialed by both scorekeepers. Any inaccuracies on the scorecard found after it has been submitted to the registration desk, regardless of cause, will result in a 20 point deduction from the total points scored on that particular card. Notice to the shooter will be mailed along with a copy of the corrected card showing inaccuracy. Names of **ALL** scorekeepers will be put on scorecards. To the extent that a majority of the M.A.C. Board of Directors believe that the shooter signed a scorecard that reflects a total score greater than the score actually shot, the shooter shall be ineligible to compete in any M.A.C. sanctioned event for one year immediately following the Board's determination.
- c. Shooters are responsible for their own cards. Duplicate cards will not be issued for any lost, damaged, or stolen cards.
- d. All scorecards will be kept at M.A.C. Central for (1) year.
- e. For all sanctioned M.A.C. events, the scoring will be as follows:
 - 11** – Small circle centered within the ten ring. Approximately 25% of the ten ring will be used. Arrow must at least touch the circle. This score would reflect an 11 on the scorecard.
 - 10** – Circle inside the vital area. Arrow must at least touch the circle.
 - 8** – Vital area other than the 10 point circle. Arrow must at least touch the vital area line.
 - 5** – Remainder of the animal touching body color.
 - 0** – A hit in the horn or hoof not touching body color, any other miss or glance off target.
- f. Counting the total number of 11's will break a tie. After that total is compared and the tie still exists, the shooter that shot the first 11 shall determine the winner.
- g. All scoring zones shall/can be used unless otherwise noted at shooting stake.
- h. Targets must be scored by both scorekeepers before arrows are pulled. Early pulled arrows score a 0. Repeated offenses will result in the offending shooter to be disqualified.
- i. To score, arrows must be stuck in the target. Witnessed pass throughs or bounce outs are to be scored as agreed on by the majority of the group or re-shot before shooters advance to the target. A pass through is defined as an arrow passing completely through a target with material 360 degrees around the arrow, leaving both an entrance and an exit hole.
- j. An arrow that is embedded into the nock end of an arrow that is embedded in the target (robinhood) will be scored the same as the embedded arrow. An arrow that does visible damage to an arrow already embedded in the target and does not stick in the target will receive the score of the damaged arrow (group majority decision). If the arrow does stick in the target, it will be scored where it is embedded.
- k. Any arrow released accidentally or deliberately will be, if not in scoring area of target, scored as a 0. Any arrow that is dropped and can be recovered while touching the stake may be re-nocked and re-shot.

2. Shooter of the Year Scoring
 - a. A shooter of the Year award will be given in each class except for the Money classes. To qualify for this award, you must shoot a minimum of (4) Qualifier shoots plus the Championship shoot in the same class.
 - b. To qualify for this award, you must pay the \$5.00 fee at each of the (4) Qualifier Shoots plus the Championship.
 - c. This award will be based on the total points accumulated for highest (4) Qualifier Shoots plus the Championship. High points wins.
 - d. Shooter of the year points are awarded as follows:
 - 1st place for each class will receive 10 points.
 - 2nd place for each class will receive 9 points.
 - 3rd place for each class will receive 8 points.
 - 10 places or less will be awarded Shooter of the Year points. The Championship Shoot will be the tie breaker.
 - e. Shooter of the Year standings will be posted within 5 days of a Qualifier so that members may always know their current standings.
3. Qualifying for the Championship Shoot
 - a. A shooter is “qualified” to participate in the Championship Shoot if their score is in the top 1/3 of their class at an individual Qualifier Shoot. The top 1/3 of the class is based on the scores. (If there are 2 people that shot identical scores, that score would count as 1 score.)
 - b. Once a shooter is qualified, that shooter is not counted when determining the Qualified shooters from the results of the next Qualifier.
 - c. A minimum of 3 shooters will be qualified in each class.
 - d. Attachment 2 & 3 for examples.
4. Peer Grouping
 - a. All Groups **will be** Peer Grouped
 - b. Youth peer groups will have an assigned scorekeeper. (No parents allowed with group to score.)
 - c. Peer assignment at the Championship Shoot shall be at random selection through registration. If at any time you are required to shoot in a peer group and choose not to do so, your score will be ineligible for any awards (individual and/or team) or titles, whether trophy, cash purse, or Championship title.

Section H – Protests

1. Qualifier Shoots
 - a. A protest shall be made to the Qualifier Club at the time of the infraction. (No fee required.)
 - b. The decision of the Qualifier club will be final unless an appeal is filed with M.A.C. Central within 48 hours along with a \$50.00 appeal fee and written protest.
 - c. The appeal will be heard at the next M.A.C. Board meeting. If the protester is found to be correct, the fee shall be refunded.

2. Championship Shoot
 - a. A protest will not be heard until the Host Club receives a \$50.00 fee and a written protest.
 - b. All protests must be filed within 2 hours after the range closes for that day.
 - c. All decisions of the Host Club are final unless a written appeal of that protest decision is received by M.A.C. Central within five working days of the Host Club's decision along with an additional \$50.00 appeal fee.
 - d. The appeal will be heard at the next M.A.C. Board meeting. If the protester is found to be correct, both appeal fees shall be refunded.

All decisions by the Board of Directors are final!

Section I – Sportsmanship

1. For the purpose of this organization, un-sportsmanlike conduct will be defined as “not characteristic of or exhibiting good sportsmanship: not sportsmanlike.”
2. Un-sportsmanlike conduct will not be tolerated from “ANYONE”, there will be **NO EXCEPTIONS** to this ruling.
3. Should un-sportsmanlike conduct be from a shooter, the shooter is automatically disqualified. (No exceptions and no questions asked.)
4. Should un-sportsmanlike conduct be from any official participating in the running of a Qualifier and/or Championship Shoot, they will be immediately removed from their position by being asked to leave the course and not to return for the duration of the shoot. They too will have their score disqualified. (No exceptions and no questions asked.)
5. It will be the responsibility of the club holding the Qualifier or Championship to ensure that a non-biased action is performed for all parties involved.
6. Should a question arise whereby the shooter and the official disagree on what actually occurred, the shooter and or the official has the right to involve another official for a second opinion. No official should take action based solely on what another shooter stated. If an action has occurred in violation of the rule, it should be witnessed by one of the officials.
7. Littering or improper disposal of trash will be considered as un-sportsmanlike conduct.

Section J – Rule Violations

Any person in violation of the above said rules can be disqualified from that event and may be suspended from membership. Any person suspended from membership will not be allowed to shoot any sanctioned M.A.C. event for the remainder of that year or as directed by the M.A.C. Board. Anyone that is suspended from membership and violates this rule could be permanently suspended from M.A.C. membership and all of its sanctioned events. There will be no refund of fees to anyone that is suspended or disqualified for any reason. Any shooter who disobeys shoot/range official orders, will be disqualified from that event and may be suspended from membership.

Attachment 1

Trophy/Cash Payout Chart

<u># of Shooters</u>	<u>Places Paid/Trophies Given</u>																
1 to 3	1	100															
4 to 6	2	65	35														
7 to 9	3	50	30	20													
10 to 12	4	50	25	15	10												
13 to 15	5	45	25	15	10	5											
16 to 18	6	40	20	15	12	8	5										
19 to 21	7	36	20	15	11	9	6	3									
22 to 24	8	30	20	13	10	9	8	6	3								
25 to 27	9	27	16	12	11	10	9	7	5	3							
28 to 30	10	26	15	12	10	9	8	7	6	4	3						
31 to 33	11	26	14	12	10	8.5	7	6.5	6	5	3	2					
34 to 36	12	26	14	11.5	9	8	7	6.5	6	5	4	2	1				
37 to 39	13	26	13	11	9	8	7.5	7	5.5	4.5	3	2	1.5	1			
40 to 42	14	26	13	10	8.5	8	7.5	6	5	4.5	4	3	2.5	1.5	1		
43 to 45	15	25	13	11	8.5	7.5	6.5	6	5	4	4.5	3.5	3	2	1.5	1	.5

* Additional funds may be added at the Championship shoot, above and beyond the entry fees and accumulated purse. This allows for donations to be used in any cash payout classes.

Attachment 2

Qualifying Shooters

<u>#of Shooters</u>	<u>Shooter Name</u>	<u>Score</u>
1	Jim	297
2	Bob	288
3	Joe	278
4	Frank	278
5	Jim	277
6	Jack	267
7	George	265
8	Bill	260
9	John	255
10	Mike	255
11	Chris	234
12	Randy	223
13	Harry	197
14	Ron	194
15	Dan	193
16	Tom	187
17	Dean	178
18	Scott	150
19	Spanky	145

There is a total of 19 shooters in this class. The top 7 scores would qualify ($19/3=6.3$ or 7). The following scores would qualify.

Jim	297
Bob	288
Joe	278
Frank	278
Jim	277
Jack	267
George	265
Bill	260

This would qualify a total of 8 shooters because there was a duplicate score of 278.

Attachment 3

Qualifying Shooters

<u>#of Shooters</u>	<u>Shooter Name</u>	<u>Score</u>
1	Jim	297
2	Bob	288
3	Joe	278 PQ=Pre Qualified
4	Frank	278
5	Jim	277 PQ
6	Jack	267
7	George	265
8	Bill	260
9	John	255
10	Mike	255
11	Chris	234
12	Randy	223
13	Harry	197
14	Ron	194
15	Dan	193
16	Tom	187
17	Dean	178
18	Scott	150
19	Spanky	145

There is a total of 19 shooters in this class. The top 7 scores would qualify ($19/3=6.3$ or 7) The following scores would qualify.

Jim	297
Bob	288
Frank	278
Jack	267
George	265
Bill	260
John	255
Mike	255

This would qualify a total of 8 shooters because there was a duplicate score of 255 and 2 shooters were qualified from a previous shoot.